# Status of the work about light signal simulation

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## Updates

- At last talk at SB meeting (8 February 2017):
  - Presentation of preliminary light maps with low statistics
  - Impact of the PMT spacing (1m or 65cm) on light signal collection
- An issue concerning the detector implementation (a part of the cathode supporting structure wasn't activated) was fixed
  - This issue impact only the results presented at last talk (8 February 2017)
  - This correction reduces the number of collected photons, but does not impact the comparison between the two PMT configurations
    - → We have relaunched a map production.
- Consequences of the reduction of the collected photon number:
  - We have increased the statistics for the GAr map:  $10^8 \rightarrow 5.10^8$
  - The landau fit of the travel time distribution was improved (parameter bounds)
- Outline
  - Update of the study of the PMT positioning impact on light signal collection
  - First results on signal induced by cosmic muons



## PMT positioning impact on light signal collection

On last talk (8 February), presentation of the impact of the PMT spacing on light signal collection:

- PMT every 1m<sup>2</sup>
- PMT every 65cm<sup>2</sup>

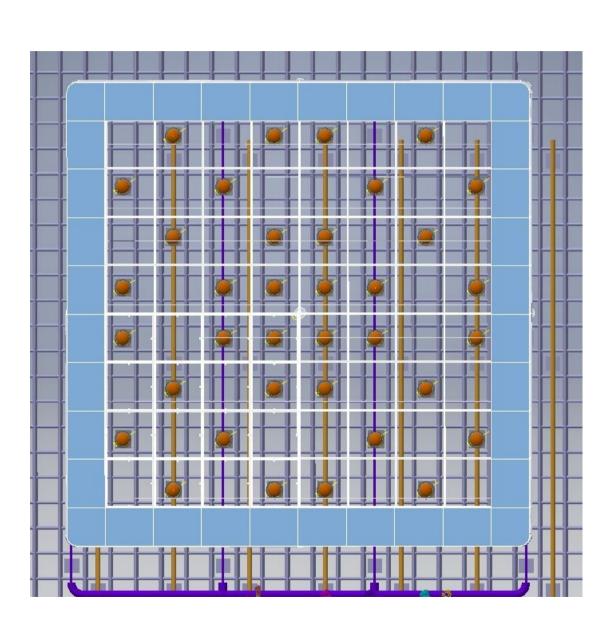
As discussed at the meeting, we have also look at a **third possibility** with PMT **non-uniformly** spaced.

→ Comparison between PMT spaced by 65cm and PMT non-uniformly spaced

#### Method:

Generation of 10<sup>7</sup> photons at different points of the detector

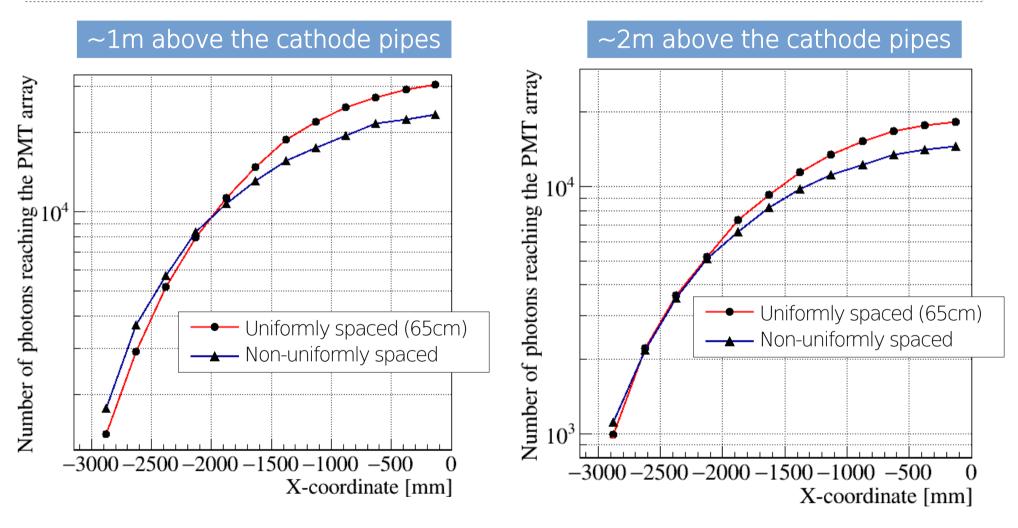
→ Number of photons reaching the PMT array





## PMT positioning impact on light signal collection

Comparison between the configuration with PMTs spaced by 65cm and the third option

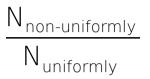


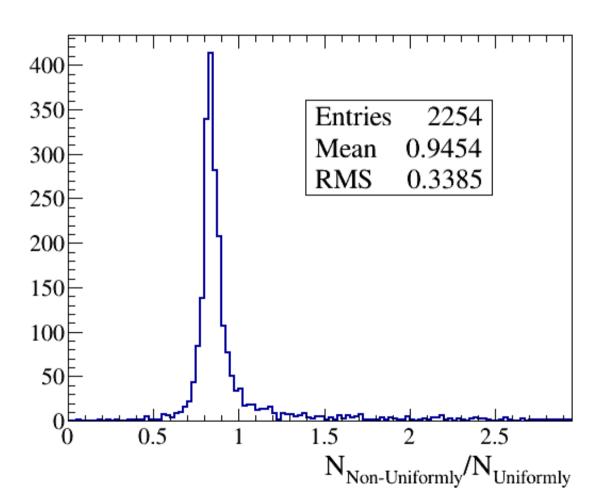
- → PMTs uniformly spaced: increases the number of collected photons at the detector center
- → PMTs non-uniformly spaced: increases this number at detector edges (for low Z)



## PMT positioning impact on light signal collection

Computation of the ratio



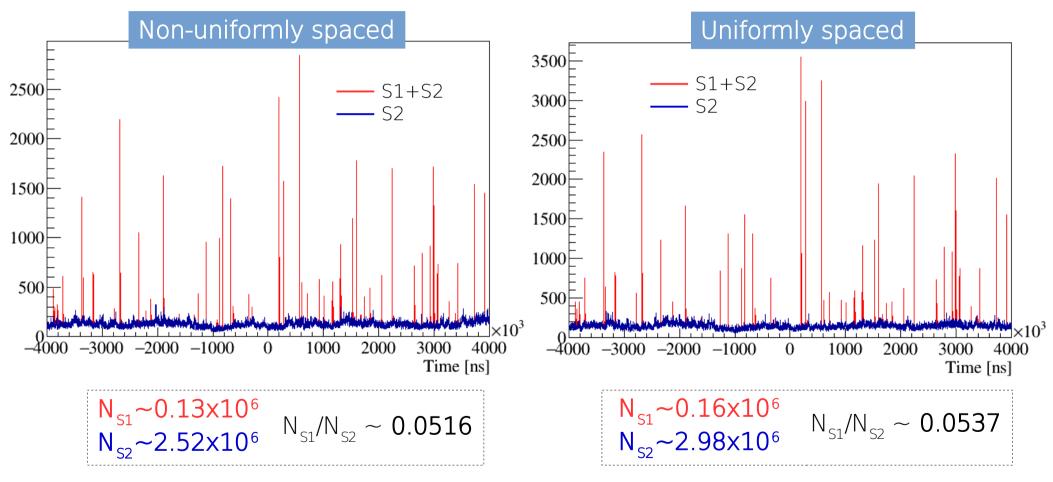


- Mean ratio of 0.95
- The option with PMT non-uniformly spaced slightly reduces the number of photons reaching the PMT array.

→ What is the impact on the background induced by cosmic muons?

### PMT positioning impact on signal induced by cosmics muons

- Infinite absorption length
- PMT quantum efficiency: 0.20
- Electroluminescence gain G=300
- PMT and electronics response not taken into account
- Sum of the 36 PMT signals



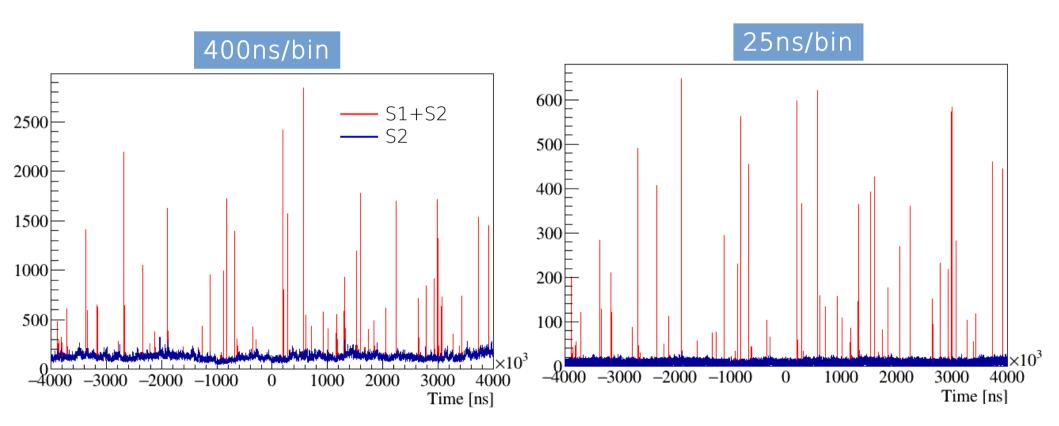
- → PMTs uniformly spaced: the number of photons hitting the PMT array increases
  - → PMTs non-uniformly spaced: the ratio between N<sub>S1</sub> and N<sub>S2</sub> is a little lower

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## Influence of the binning on the S1/S2 discrimination

Binning used for now: 400ns in order to combine the light data with charge collection data.

Is it interesting to also use 25ns sample for cosmic tagging?



For this slide and the next slides:

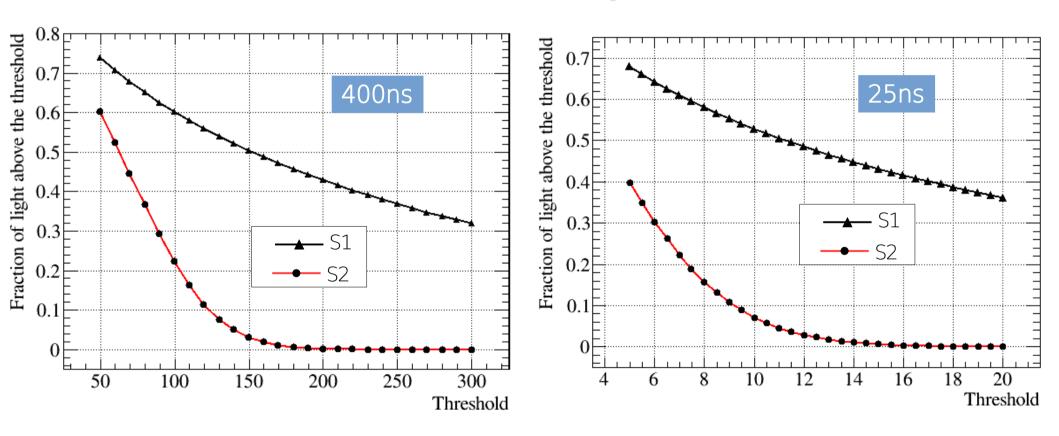
- PMT non-uniformly spaced
- Sum of the 36 PMT signals



# Impact of the binning on the S1/S2 discrimination (very preliminary results)

Threshold method (developed last year by Marie and Alessandra)

- → If the signal in a bin is above the threshold, it is tag as S1 signal
  - → We look at the fraction of S1 and S2 light above the threshold



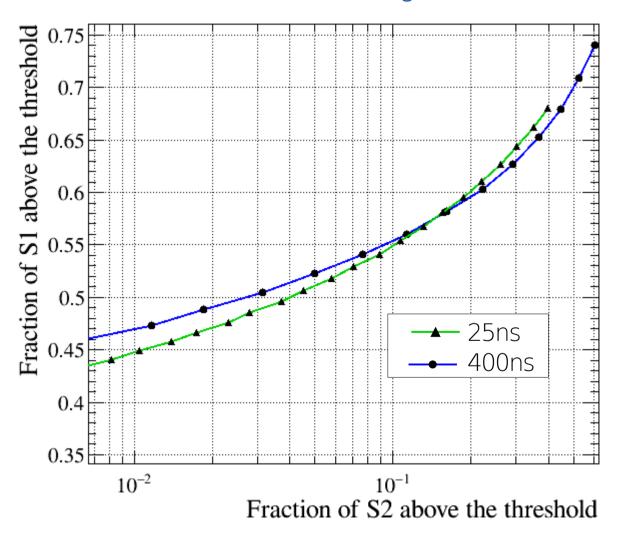
→ The trends seem similar for the two cases

Note: very preliminary results, need additional work



# Impact of the binning on the S1/S2 discrimination (very preliminary results)

The aim is to keep a **great fraction of S1** light above the threshold, while having a low fraction of S2 light.



Note: very preliminary results, need additional work

## Dependence to the absorption length in LAr

The absorption in LAr is not taken into account in the light map generation

→ This absorption can be implemented in Qscan by giving a weight to each photon.

$$\exp(-\text{travel\_time} \cdot \frac{C}{\lambda_{Abs} \cdot n_{LAr}})$$

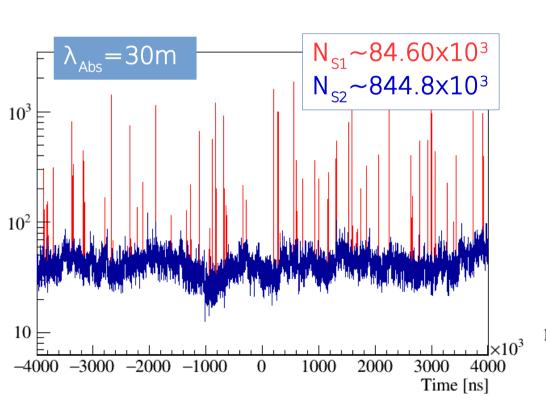
→ No **need** to generated **new maps** to perform preliminary studies about the absorption length

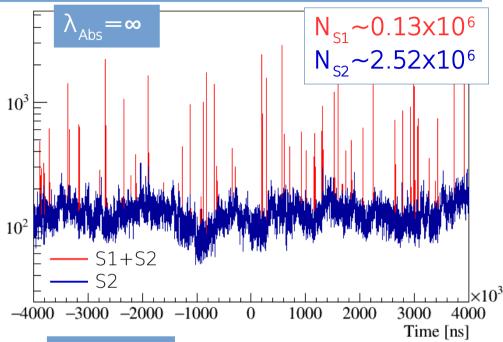
Due to this implementation, we can have a number of photons between 0 and 1, which is not possible

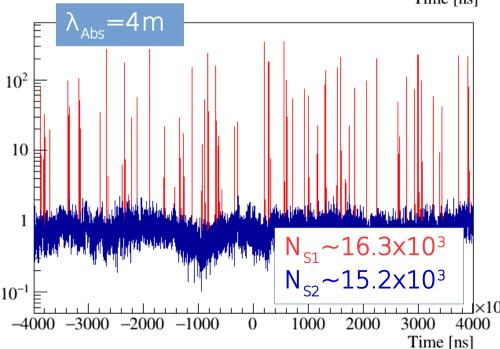
→ We will improve our implementation to correct this effect

# Dependence to the absorption length in LAr

- → The number of photons is globally reduced for S1 and S2
  - → The S2 signal is the most affected

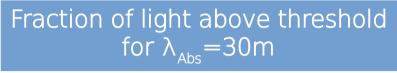


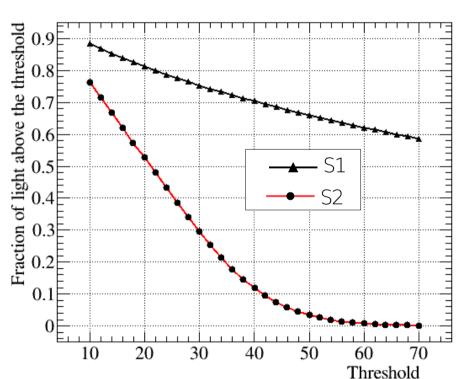




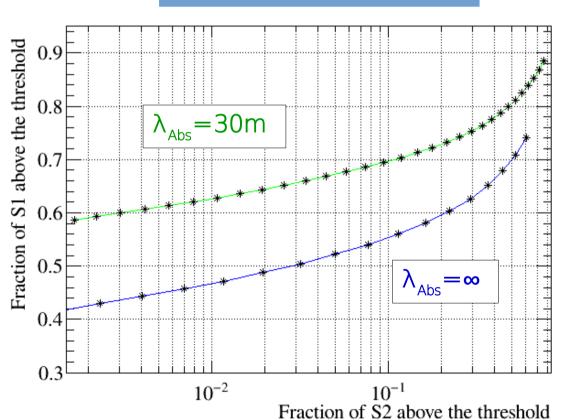
## Dependence to the absorption length in LAr

Threshold method (developed last year by Marie and Alessandra)





### Comparison with $\lambda_{Abs} = \infty$



- → The fact that S2 signal is more affected that S1 signal is visible
- → For a given remaining fraction of S2, the S1 fraction above the threshold is higher



Note: very preliminary results, need additional work

## Conclusion

### Light map production

- New light maps has been produced
  - Corresponding to the geometry described at last talk (8 February 2017, SB Meeting, slide 3)
  - 2 different versions: PMTs uniformly spaced by 65cm, and PMTs non-uniformly spaced
  - The time distribution fit has been improved
- The map version with PMT spaced by 1m has not been updated

#### Impact of the PMT positioning on light signal collection

→ The two configurations ( PMTs uniformly or non-uniformly spaced) are quite similar for the light signal collection

#### Cosmics tagging

- Preliminary results, using the threshold method, has been obtained
  - → Using 25ns/bin instead of 400ns/bin does not improve the S1/S2 ratio
  - → The absorption length in LAr is a crucial parameter for the simulation and for the tagging
- Next steps:
  - Continue the development of the algorithm tagging
  - Studies with smaller absorption lengths
  - Studies with different electroluminescence gain
  - Using the signal collected PMT by PMT

